

# Tarring Priory Triples League Rules



1. The Competition Secretary is to organize the programme, the day to day running and the results and records of the competition.
2. Games to commence at 18.00 hours unless prior agreement has been given by the Competition Secretary or in his absence a member of the Competition & Handicap Committee
3. The Competition & Handicap Committee will select the members to play in each team based on the current Club handicap.
4. The Competition & Handicap Committee will select a Captain to act for each team, whose duty will be to arrange a playing schedule (notify his players appropriately and ensure his team attends on the required evenings).
5. The fixtures will be posted on the Club noticeboard and website and team Captains notified as early as possible in the season.
6. As far as possible all members will play the same number of games. Exact number to be played will be advised each year by the Competition & Handicap Committee.
7. A team unable to raise enough players for a game must forfeit the points to their opponents. If a team loses a member due to illness or other cause, another member may be co-opted to take his place subject to the prior agreement of the Competition Committee. The substitute must not be a member of another team playing the current league, must not have played for another team in the current league and must have a handicap equal to or lower than the member he is replacing. It is the responsibility of the team to provide a substitute not the Competition Committee. The team member substituted must be indicated on the score card and that match will count as a game played by the substituted player.
8. If the weather conditions deteriorate during a game and if the member appointed to officiate decides to terminate a match, the score then standing will count as the official result. A match in normal circumstances to be played over eighteen ends.
9. Two points will be awarded to the winners of each match. In the event of a drawn match one point will be awarded to each team.
10. The team with the highest number of points shall head the league table. If teams have the same number of points, the placing will be decided by considering shot difference, the larger difference being placed higher.
11. Should a team fail to fulfil a fixture the opponents shall be awarded the win, two points and a shot difference of +9. The defaulting team shall be awarded a loss, nil points and a shot difference of -9.
12. The dress code for the League will be Club Match Shirts (**Blue/Yellow**) and club colour Trousers/Shorts.
13. In accordance with normal EBA Rules, 'killed' ends will be replayed.